

Diversity Is Not All You Need: Training A Robust Cooperative Agent Needs Specialist Partners

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Cross-play minimization (XP-min) generates diverse agents

$$\max_{\pi_A} J_{\text{XP-min}}(\pi_A, \mathcal{P}) = \overbrace{J_{\text{SP}}(\pi_A)}^{\text{High SP return}} - \overbrace{\lambda_{\text{XP}} J_{\text{XP}}(\pi_A, \pi_+)}^{\text{Low XP return}}; \forall \pi_A \in \mathcal{P},$$
$$\pi_+ = \underset{\pi_+ \in (\mathcal{P} \setminus \{\pi_A\})}{\operatorname{argmax}} J_{\text{XP}}(\pi_A, \pi_+),$$

Mix-play regularization (MP-reg) reduces overfitness of XP-min agents but agents might lose specialization

$$\max_{\pi_A} J_{\text{MP-reg}}(\pi_A, \mathcal{P}) = \overbrace{J_{\text{SP}}(\pi_A)}^{\text{High SP return}} - \overbrace{\lambda_{\text{XP}} J_{\text{XP}}(\pi_A, \pi_+)}^{\text{Low XP return}} + \overbrace{J_{\text{MP}}(\pi_A, \pi_+)}^{\text{High MP return}}; \forall \pi_A \in \mathcal{P},$$

*Core result #1:
Three measures representing a population's quality*

$x = f(\tau)$ is a characteristic of a trajectory τ given a characteristic function f

Diversity $\mathcal{D}(\mathcal{P}) := H(X) = -\sum_x P(x) \log P(x) = -\sum_x \mathbb{E}_{\pi}[P(x|\pi)] \log (\mathbb{E}_{\pi}[P(x|\pi)])$,
Entropy of the trajectory characteristic of an entire population

Specialization $\mathcal{S}(\mathcal{P}) := -\mathbb{E}_{\pi} [H(X | \Pi = \pi)] = -H(X | \Pi)$,
 $H(X | \Pi = \pi) = -\sum_x P(x|\pi) \log P(x|\pi)$
Negative expected entropy of the characteristic of each joint policy

Overfitness $\mathcal{O}(\mathcal{P}) = 1 - R(\pi_G^*; \mathcal{P})$
The compliment of expected success rate (R) of the joint policies in the population when matched with an oracle generalist (OG)

Evaluation environment: Multi-recipe Overcooked

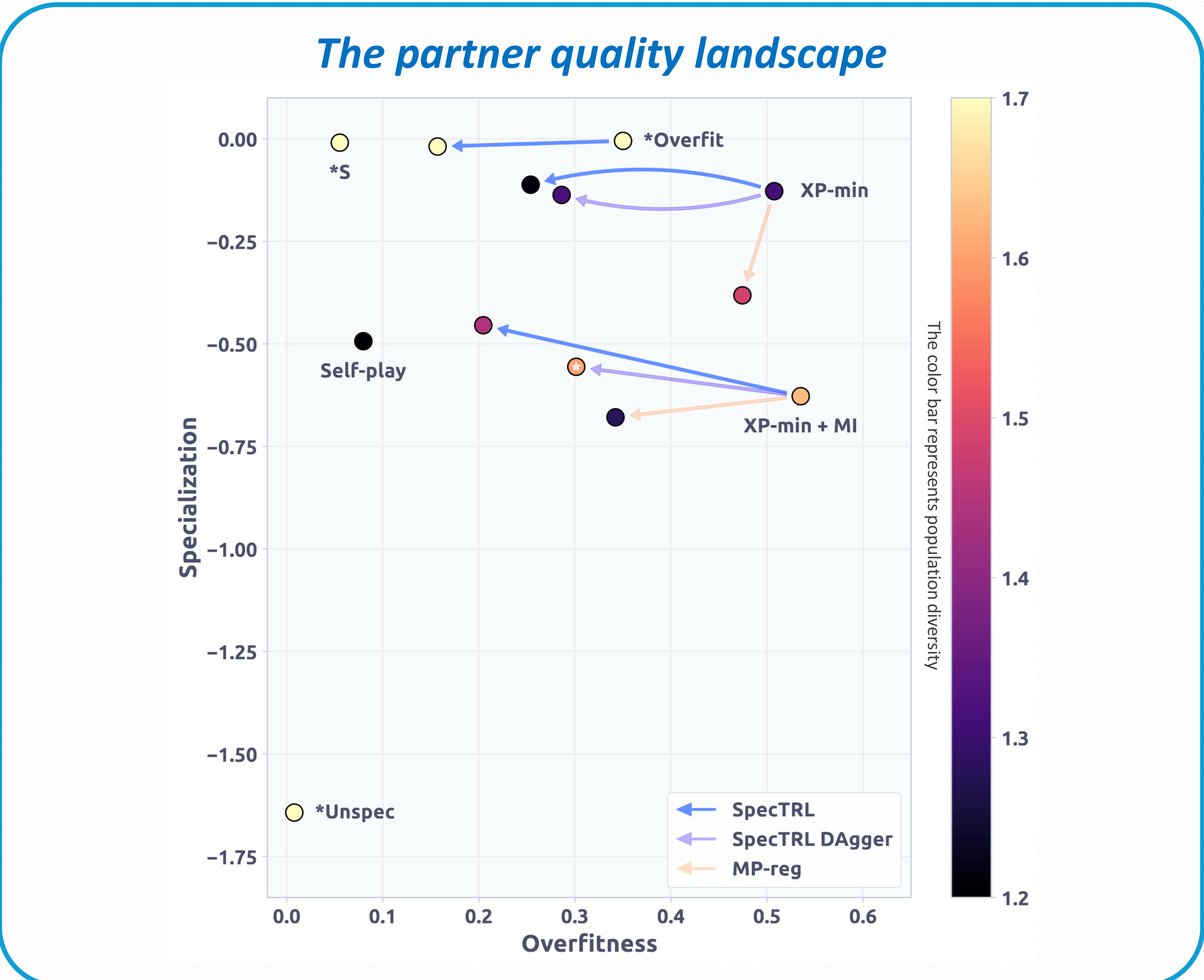
$x = f(\tau)$ is a one-hot vector representing the completed recipe of a trajectory τ

*Core result #2:
Unspecialized or overfit partners induce less robust generalist agents*

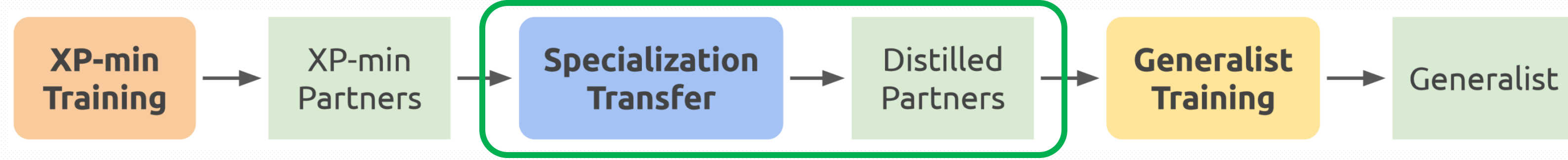
Populations	$\mathcal{D}(\mathcal{P})$	$\mathcal{S}(\mathcal{P})$	$\mathcal{O}(\mathcal{P})$	$\mathcal{R}(\pi_G, \mathcal{P}_{\text{test}})$
$\mathcal{P}_S^*$	1.79	-0.01	0.06	0.81 ± 0.05
$\mathcal{P}_S^{\text{unspec}}$	1.72	-1.64	0.01	0.49 ± 0.07
$\mathcal{P}_{\text{overfit}}$	1.79	-0.01	0.35	0.73 ± 0.01
$\mathcal{P}_{\text{XP-min}}$	1.31	-0.12	0.51	0.49 ± 0.02

We show that partners' specialization, in addition to diversity, is crucial for training a robust cooperative agent.

SpecTRL reduces overfitness of XP-min partners that already have good diversity and specialization



Proposed method: Specialization Transfer



SpecTRL: Specialization transfer with reinforcement learning

$$J_{\text{SpecTRL}}(\pi_{A'}) = \sum_{i=1}^{i=N} J(\pi_{A'}^i, \pi_A^{-i})$$

distilling via the reward maximization objective incentivizes the distilled partners to “nudge” the source partners to perform cooperative behaviors

SpecTRL DAgger: Adding DAgger to SpecTRL

$$J_{\text{SpecTRL DAgger}}(\pi_{A'}) = \sum_{i=1}^{i=N} J(\pi_{A'}^i, \pi_A^{-i}) + \lambda_{\text{DAgger}} \mathcal{L}_{\text{DAgger}}(\pi_{A'}^i),$$
$$\mathcal{L}_{\text{DAgger}}(\pi_{A'}^i) = -\mathbb{E}_{\tau_t^i \sim p(\pi_{A'}^i, \pi_A^{-i})} \log \pi_{A'}^i(\hat{a}_t^i | \tau_t^i),$$

Useful for stabilizing the distillation process by directly transferring the knowledge from the source policy

Core result #3: SpecTRL removes overfitness

Populations	$\mathcal{D}(\mathcal{P}) \uparrow$	$\mathcal{S}(\mathcal{P}) \uparrow$	$\mathcal{O}(\mathcal{P}) \downarrow$	$\mathcal{R}(\pi_G, \mathcal{P}_{\text{test}}) \uparrow$
*S	1.79	-0.01	0.06	0.82 ± 0.05
*Overfit	1.78	0.00	0.35	0.74 ± 0.02
*Unspec	1.72	-1.64	0.01	0.49 ± 0.08
[*Overfit] + SpecTRL	1.79 ($\approx$)	-0.01 ($\approx$)	0.16 ($\downarrow$ 0.19)	0.78 ± 0.01 ($\uparrow$ 0.04)

Core result #4: SpecTRL DAgger removes overfitness while maintaining diversity when applied to XP-min population

Populations	$\mathcal{D}(\mathcal{P}) \uparrow$	$\mathcal{S}(\mathcal{P}) \uparrow$	$\mathcal{O}(\mathcal{P}) \downarrow$	$\mathcal{R}(\pi_G, \mathcal{P}_{\text{test}}) \uparrow$
[XP-min] + MI	1.63 ± 0.03 ($\uparrow$ 0.32)	-0.63 ± 0.12 ($\downarrow$ 0.50)	0.54 ± 0.06 ($\approx$)	0.61 ± 0.02 ($\approx$)
[XP-min + MI] + SpecTRL	1.44 ± 0.04 ($\downarrow$ 0.19)	-0.45 ± 0.06 ($\uparrow$ 0.18)	0.20 ± 0.06 ($\downarrow$ 0.34)	0.62 ± 0.01 ($\approx$)
[XP-min + MI] + SpecTRL DAgger	1.60 ± 0.02 ($\approx$)	-0.56 ± 0.08 ($\approx$)	0.30 ± 0.03 ($\downarrow$ 0.24)	0.64 ± 0.01 ($\uparrow$ 0.03)